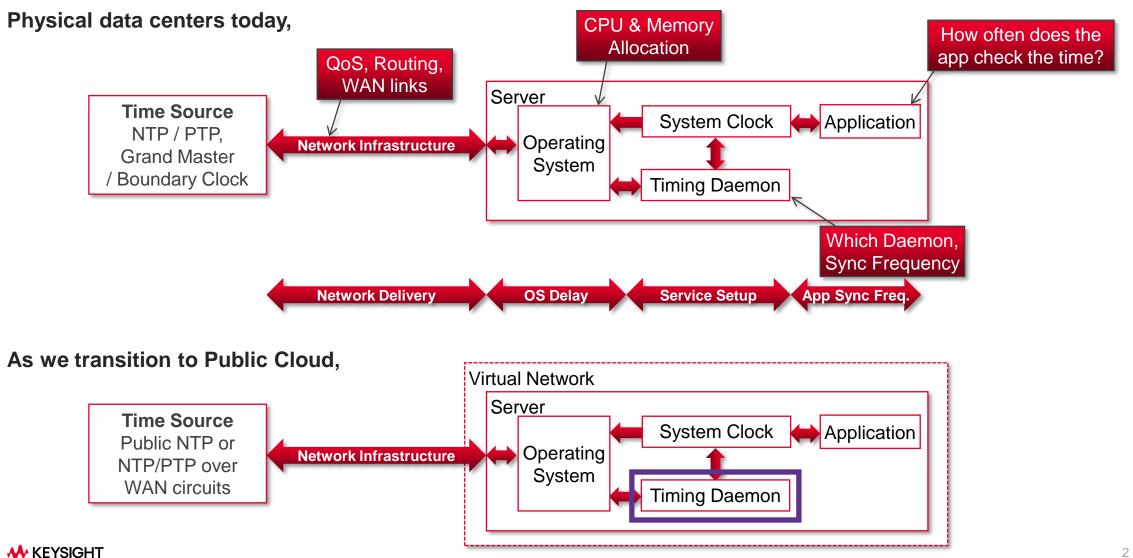


It can be a challenge to know your servers are synchronisation their clocks accurately 100% of the time,



# **Timing Daemon Selection in Public Cloud Environments**

### Acccuracy and Scalability

 Can the solution be easily deployed across hundreds or thousands of servers with different Operating Systems. Does it synchronize accurately?

### Resilience

Support for Multiple Time Sources with Automatic Failover

### Reporting

• Ensure that there are no breaks in synchronisation and that tolerances are within boundaries.

### **Anomaly Detection**

• Monitor your time sources and ensure if an anomaly occurs that it doesn't affect operations

#### **Audit Trail**

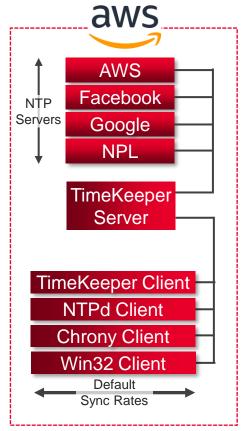
• Is your time really coming from where you expect it to be coming through and can you prove it

### Support

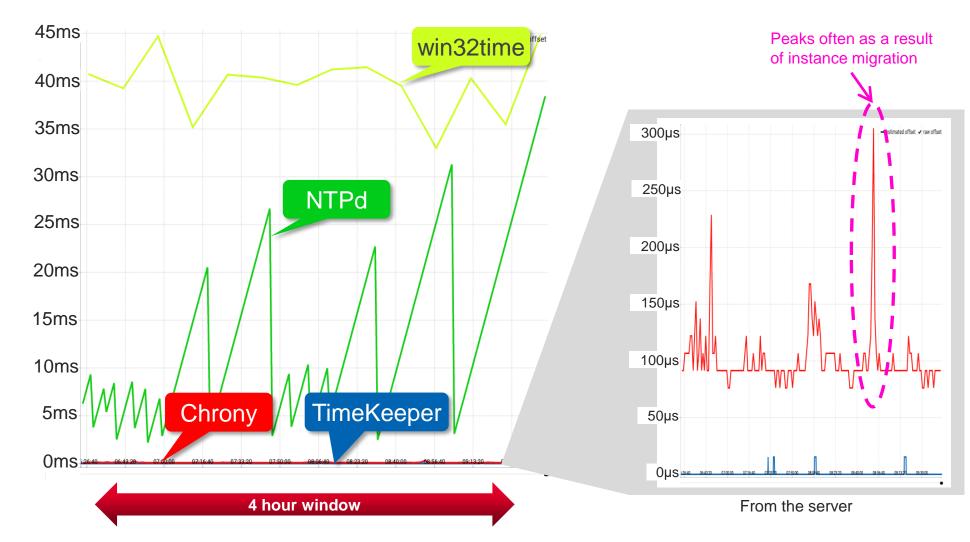
Commercially Supported Product

# The are lots of daemons / software packages which you can use to synchronize the clock on your server,

We took four NTP clients and compared the accuracy with their default settings,



Instance Size: T3 Medium. Sync Accuracy mirrored on larger sized instances.

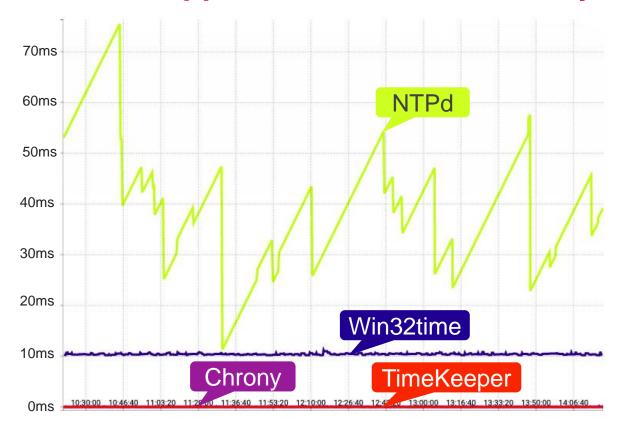


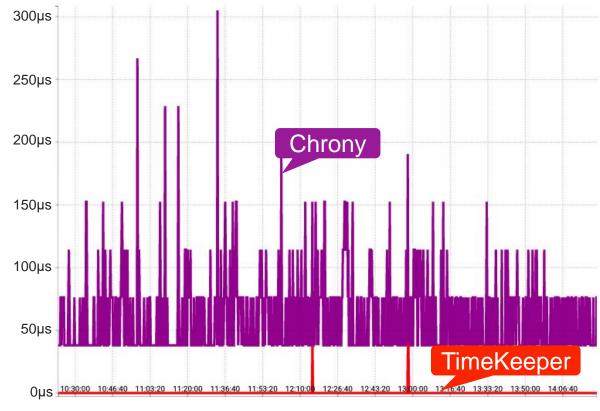
# If we look at the accuracy from the client's perspective



But Accuracy is just one item that needs to be considered...

# What happens when we tune the sync frequency





Client / Sync Frequency	Seconds per Sync		
Offerit / Syric Frequency	Default	Tuned	
NTPd	64	8	
Chrony	64	0.125 <sup>1</sup>	
TimeKeeper	1.1	0.125 <sup>1</sup>	
Win32Time	900	16	

Not STAC Benchmarks



### **Conclusion Slide**

### Timing in public cloud

- There are lots of to think about when deploying timing in the public cloud.
  - Including: Connectivity, Security Policies, Time Sources, Timing Daemon

Feature / Client	NTPd	Chrony	TimeKeeper	Win32Time
Accuracy and Scalability	**	****	****	***
Resilience	***	****	****	*
Reporting	**	**	****	*
Anomaly Detection	*	*	****	*
Audit Trail	*	*	****	*
Support	*	**	****	****



# Thank you